

Majors Gun Club 2019 Schedule.

Date	Time	Event Name	Description	Range distance requirement			
				25 yard	50 yard	100 yard	200 yard
1	9-Mar-19	Rimfire #1	Event 1 – Handgun; Bullseye; 25 yards untimed Paper target Event 2 – Rifle; Bullseye; 50 yards untimed Paper target	x	x		
2	30-Mar-19	Handgun # 1	Event 1 – Handgun; 25 yards untimed Paper target Event 2 – Handgun ; 3 passes of max of 10 rounds/with required mag change; TIMED- lowest aggregate time wins; plate rack distance is 15yds	x			
3	13-Apr-19	Appleseed # 1	Rimfire Appleseed Match Event 1 – Pistol; 25 yards standing, untimed, Paper target. Event 2 – AQT Rifle; Reduced AQT targets shot at 25 yards (simulating 100-400 yd targets). Standing, 10 rounds, 2 minutes, Simulated 100yd paper target. Sitting/kneeling, 10 rounds, 1 minute, Simulated 200yd paper targets Prone rapid fire, 10 rounds, 1 minute, Simulated 300 yd paper targets Prone slow fire, 10 rounds, 5 minutes, Simulated 400 yd paper targets <u>Optic sights are allowed but not required.</u>	x	x		
4	4-May-19	Service rifle match	Event 1 – Total of 30 Rounds Standing; 10 rounds at 50 yards Sitting/kneeling; 10 rounds, 100 yards Prone; 10 rounds, 100 yards Same target used for all three positions Timed Event; 2 minutes per position Optics are allowed <u>No Shooting Sticks, Bipods, small bags, or other shooting supports are allowed</u>		x	x	
6	18-May-19	Defensive Handgun # 1	Event 1 – Defensive W - 3 poppers(1 shot each) and 2 man targets(4 shots each), w/mag change. Scoring = TIME+Penalty Time. Event 2 – Falling Plates – 3 passes of 10 rounds (MAX), w mag change. Scoring=TIME+Penalty Time	x			
7	15-Jun-19	Rimfire # 2	Event 1 – Handgun; Bullseye; 25 yards untimed Paper target Event 1 – Rifle; Bullseye; 50 yards untimed Paper target	x	x		
8	13-Jul-19	Handgun # 2	Event 1 – Handgun; Bullseye; 25 yards untimed Paper target Event 2 – Handgun; Plate Rack; 3 passes of max of 10 rounds per pass/ mag change required TIMED- lowest aggregate time wins; plate rack distance is 15yds;	x			
5	3-Aug-19	Handgun Training	Basic Handgun Marksmanship & Safety Training	x			
9	14-Sep-19	Appleseed # 2	Rimfire Appleseed Match Event 1 – Pistol; 25 yards standing, untimed, Paper target. Event 2 – AQT Rifle; Reduced AQT targets shot at 25 yards (simulating 100-400 yd targets). Standing, 10 rounds, 2 minutes, Simulated 100yd paper target. Sitting/kneeling, 10 rounds, 1 minute, Simulated 200yd paper targets Prone rapid fire, 10 rounds, 1 minute, Simulated 300 yd paper targets Prone slow fire, 10 rounds, 5 minutes, Simulated 400 yd paper targets <u>Optic sights are allowed but not required.</u>	x	x		
10	5-Oct-18	Defensive Handgun # 2	Event 1 - Move and Shoot; 16 shots on 4 man targets Move right/back (5 yd to 10 yd) – 2 shots on each target – weak hand first 2; then strong hand. Mag change Move to barrel – 1 shot on each target Move to barricade – lean right – one shot each on right 2 targets – lean left – one shot each on left 2 targets Event 2 – Handgun; Plate Rack a) 3 passes of max of 10 rounds per pass/ mag change required; TIMED- lowest aggregate time wins; plate rack distance is 15yds;	x			
11	26-Oct-19	CF Rifle match	Event 1 – Total of 30 Rounds Standing; 10 rounds at 50 yards Sitting/kneeling; 10 rounds, 100 yards Prone; 10 rounds, 100 yards Same target used for all three positions Optics are allowed <u>Shooting Sticks, Bipods, small bags, and other field portable shooting supports are allowed</u>		x	x	

* For all rimfire events we can use the 50 yard range for both distances to tie up only one range.