

Majors Gun Club 2017 Schedule.

| | Date | Time | Event Name | Description | Range distance requirement | | |
|----|-----------|------|-----------------------|---|----------------------------|---------|----------|
| | | | | | 25 yard | 50 yard | 100 yard |
| 1 | 11-Mar-17 | | Rimfire #1 | Event 1 – Handgun; Bullseye; 25 yards untimed Paper target Event 2 – Rifle; Bullseye; 50 yards untimed Paper target | x | x | |
| 2 | 8-Apr-17 | | Handgun # 1 | Event 1 – Handgun; 25 yards untimed Paper target Event 2 – Handgun ; 3 passes of max of 10 rounds/with required mag change; TIMED- lowest aggregate time wins; plate rack distance is 15yds | x | | |
| 3 | 29-Apr-17 | | Appleseed # 1 | Rimfire Appleseed Match Event 1 – Pistol; 25 yards standing, untimed, Paper target. Event 2 – AQT Rifle; Reduced AQT targets shot at 25 yards (simulating 100-400 yd targets). Standing, 10 rounds, 2 minutes, Simulated 100yd paper target. Sitting/kneeling, 10 rounds, 1 minute, Simulated 200yd paper targets Prone rapid fire, 10 rounds, 1 minute, Simulated 300 yd paper targets Prone slow fire, 10 rounds, 5 minutes, Simulated 400 yd paper targets Optic sights are allowed but not required. | x | x | |
| 4 | 13-May-17 | | Service rifle match | Event 1 – Total of 30 Rounds Standing; 10 rounds at 50 yards Sitting/kneeling; 10 rounds, 100 yards Prone; 10 rounds, 100 yards Same target used for all three positions Timed Event; 2 minutes per position Optics are allowed No Shooting Sticks, Bipods, small bags, or other shooting supports are allowed | | x | x |
| 5 | 3-Jun-17 | | Handgun Training | Basic Handgun Marksmanship & Safety Training | x | | |
| 6 | 24-Jun-17 | | Defensive Handgun # 1 | Event 1 – Defensive W - 3 poppers(1 shot each) and 2 man targets(4 shots each), w/mag change. Scoring = TIME+Penalty Time. Event 2 – Falling Plates – 3 passes of 10 rounds (MAX), w mag change. Scoring=TIME+Penalty Time | x | | |
| 7 | 15-Jul-17 | | Rimfire # 2 | Event 1 – Handgun; Bullseye; 25 yards untimed Paper target Event 1 – Rifle; Bullseye; 50 yards untimed Paper target | x | x | |
| 8 | 12-Aug-17 | | Handgun # 2 | Event 1 – Handgun; Bullseye; 25 yards untimed Paper target Event 2 – Handgun; Plate Rack; 3 passes of max of 10 rounds per pass/ mag change required TIMED- lowest aggregate time wins; plate rack distance is 15yds; | x | | |
| 9 | 16-Sep-17 | | Appleseed # 2 | Rimfire Appleseed Match Event 1 – Pistol; 25 yards standing, untimed, Paper target. Event 2 – AQT Rifle; Reduced AQT targets shot at 25 yards (simulating 100-400 yd targets). Standing, 10 rounds, 2 minutes, Simulated 100yd paper target. Sitting/kneeling, 10 rounds, 1 minute, Simulated 200yd paper targets Prone rapid fire, 10 rounds, 1 minute, Simulated 300 yd paper targets Prone slow fire, 10 rounds, 5 minutes, Simulated 400 yd paper targets Optic sights are allowed but not required. | x | x | |
| 10 | 7-Oct-17 | | Defensive Handgun # 2 | Event 1 - Move and Shoot; 16 shots on 4 man targets Move right/back (5 yd to 10 yd) – 2 shots on each target – weak hand first 2; then strong hand. Mag change Move to barrel – 1 shot on each target Move to barricade – lean right – one shot each on right 2 targets – lean left – one shot each on left 2 targets Event 2 – Handgun; Plate Rack a) 3 passes of max of 10 rounds per pass/ mag change required; TIMED- lowest aggregate time wins; plate rack distance is 15yds; | x | | |
| 11 | 21-Oct-17 | | CF Rifle match | Event 1 – Total of 30 Rounds Standing; 10 rounds at 50 yards Sitting/kneeling; 10 rounds, 100 yards Prone; 10 rounds, 100 yards Same target used for all three positions Optics are allowed Shooting Sticks, Bipods, small bags, and other field portable shooting supports are allowed | | x | x |

* For all rimfire events we can use the 50 yard range for both distances to tie up only one range.